

# Unifying Authentication across CIFS Servers

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# Introduction

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- Goal - Single Sign on.
- Kerberos 5 (rfc1510) is the ultimate solution.
- Current CIFS implementations have limited options.
- Samba attempts most of them.

# Account Representation Issues

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- CIFS clients only use text user name.
- CIFS Servers map this into underlying platform user representation.
- UNIX/Samba uses UNIX 32-bit user ids.
- NT uses Domain prefix followed by 32-bit relative user id (RID).

# Account Representation Solutions

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- Map client user name to platform id.
  - Samba uses a mapping file to translate 'foreign' user names to UNIX user names.
- Attempt to map last component of NT SID to UNIX user id. Needed to represent 'owner' and ACL's for NT CIFS protocol.
- Remaining issue - keeping id's/names consistent.

# Current Authentication Issues

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- Native authentication methods differ across CIFS platforms.
  - CIFS has two secure authentication methods defined plus plaintext passwords.
- User representations differ across CIFS platforms.
- No public protocol for account replication.

# Authentication issues

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- Current CIFS Authentication mechanisms
  - Plaintext passwords - insecure.
  - Challenge/response - two flavors.
    - Lanman hash - legacy. Uses DES and 'magic constant'. Cannot be IETF approved.
    - NT MD4 hash (rfc1186). No salt - vulnerable to dictionary attacks.
- UNIX Authentication mechanism
  - DES crypt with salt. Only 8 characters.
  - No challenge/response - ignores network.

# Authentication issues

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- Different hash mechanisms means access to plaintext passwords necessary.
- Windows NT logon protocol not specified.
  - Windows NT Domain controller necessary to support Windows NT clients.
- No support for UNIX to UNIX authentication in current CIFS protocols. New dialect required.

# Authentication Solutions

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- Pass through authentication.
  - Allows UNIX CIFS server to subordinate authentication to NT.
  - Requires NT Domain controller.
  - Single challenge. 8 byte challenge is returned in negprot call (wrong place).
  - Connection to Domain controller becomes point of failure. If this fails, clients can no longer make new connections.
  - Samba does this very poorly.



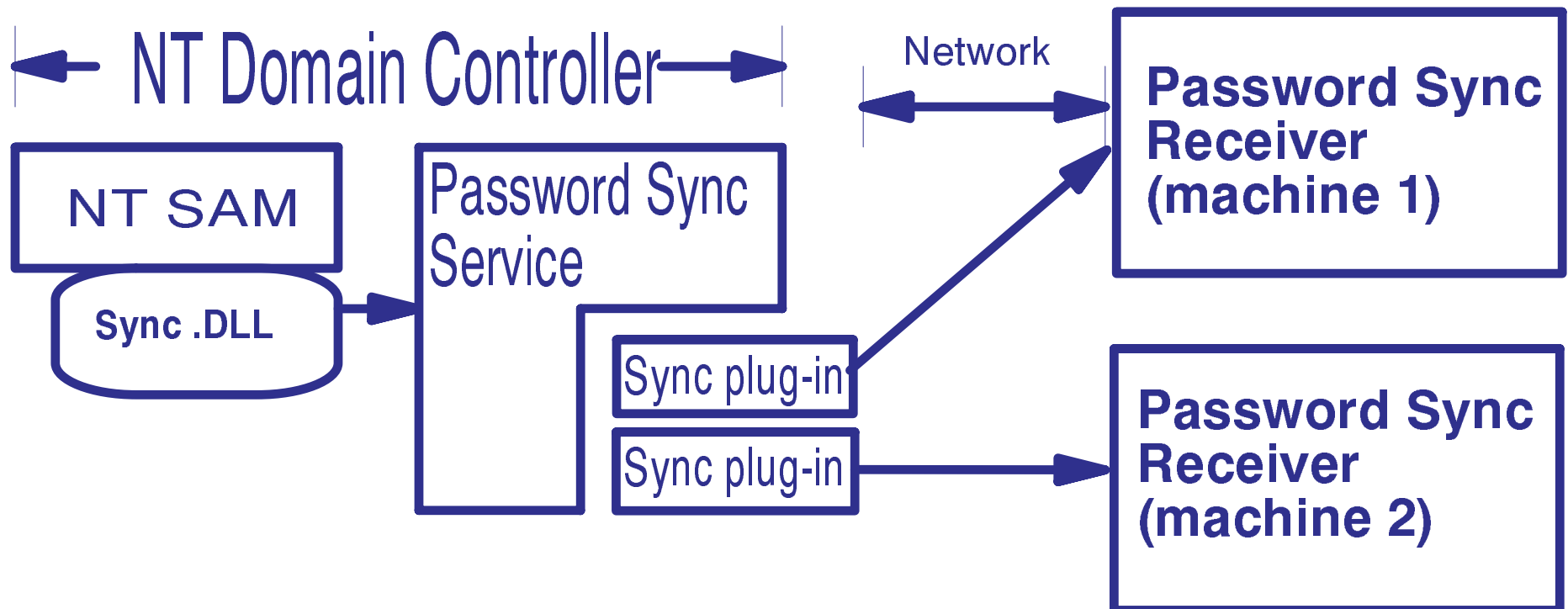
# Authentication Solutions

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- Account replication from NT Domain.
  - No public protocol - Samba Team has invented our own.
  - Depends upon Password Synchronization .DLL and Service running on NT Domain Controller.
  - 'Pluggable' architecture allows NT account replication to different servers.
  - One-way only at present.

# Account Replication

- Architecture of PasswordSync code :



# PasswordSync Details

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- Service written to allow 'placeholder' for future two-way replication.
- 'Sync.DLL' communicates securely with service via named pipe.
- Sync.DLL gets user name, new plaintext password, NT 'RID'.
- Plug-ins to service allow safer code development.

# PasswordSync Network Protocol

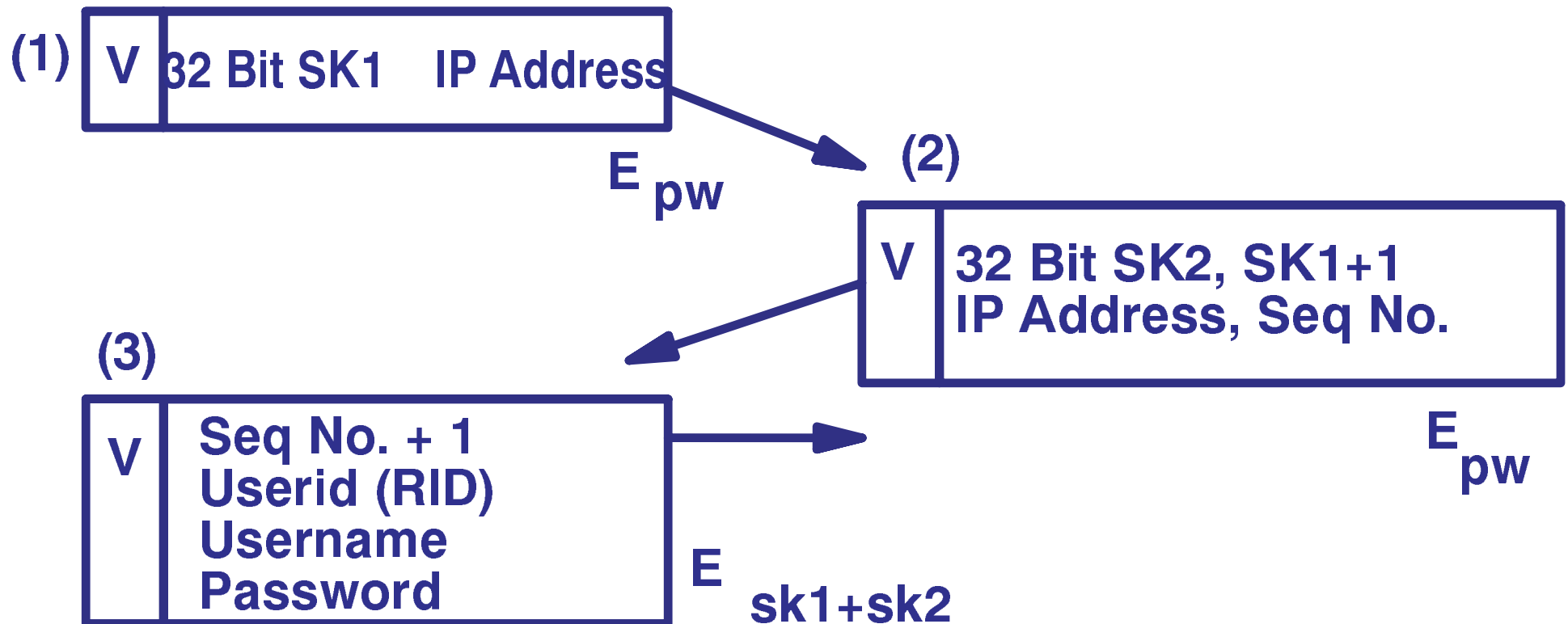
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- Based on shared secret password. Uses DES encryption.
- Guards against reply and man-in-the-middle attacks.
- Source code will be commercially usable, not under GPL.
- Comments/complaints gratefully received.

# PasswordSync Network Protocol

Plug-in .DLL

PasswordSync receiver.



# PasswordSync Network Protocol

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- $V$  = Version number of protocol.
- $SK1$  = 32 bit secret key half generated by sending machine.
- $SK2$  = 32 bit secret key half generated by receiving machine.
- $Epw$  = Encrypted by long term secret key.
- $Esk1+sk2$  = Encrypted by key generated from concatenation of secret key halves.
- $SeqNo$  = Sequence number for all subsequent messages.

# PasswordSync Network Protocol

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- Client checks server returns  $SK1 + 1$ .  
Guard against server replay.
- Server generates random  $SK2$ , all future client messages will decrypt to garbage if client replay attempted.
- Man-in-the-middle cannot replay messages  
- incrementing sequence number.
- Man-in-the-middle cannot modify messages - random session key.

# PasswordSync Network Protocol

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- Future enhancements
  - Better crypto negotiation: choice of ciphers (TripleDes, blowfish etc.).
  - Two-way protocol. Allow UNIX machines to initiate password change onto NT machine.
  - Allow public key crypto once patents expire.
    - Software patents - just say no !



# Account Replication : brute force method.

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- Dump NT account database to file
  - *As featured in the 'Wall Street Journal'.*
- Securely transfer to UNIX machine. Can be used to 'seed' the accounts on a new machine.
- Use to re-synchronize if incremental methods fail.
- Can be used to force passwords into an NT account database.

# Summary

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- Account unification possible, but currently clumsy. No solution at present without exposing customers to implementation details.
- If customer satisfaction is really the goal, vendors must cooperate to provide single sign-on authentication solutions without single-source.

# Summary

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- Kerberos 5 promises to be the universal solution for CIFS single sign-on.
- Apart from :
  - US Government Encryption law.
  - Vendor specific changes.

# References and code availability

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- Samba Web site :
  - <http://samba.anu.edu.au>
- PasswordSync Service and .DLL source code:
  - Available on export controlled Web site as part of Cygnus Solutions Kerbnet product.
- NT Password Dump utility
  - <ftp://samba.anu.edu.au/pub/samba/pwdump>